

VBS3 Fires FST

Level One Course



A course that gets users confidently able to add and execute Call for Fire and Close Air Support assets in a scenario.



Course Topics

“Combined arms is the full integration of arms in such a way that in order to counteract one, the enemy must make himself more vulnerable to another. We pose the enemy not just with a problem, but with a dilemma--a no-win situation.”

– USMC, *Warfighting*, 1989



Course Topic Information

The course will cover the following topics, but it should be noted:

- There is no guarantee that each topic will be covered depending on a variety of factors such as oversized classes, student prerequisite knowledge not being met, desired focus towards a common class goal (organization's need for conducting the class), etc;

Course Topics

1. Overview of FST
2. VBS3 Setup and Settings and Buttonology Refresher
3. Fires-specific Topics
 1. Using the Instructor Control Panel to Generate Fires Missions
 2. Modifying a Scenario for FST Support
 3. Useful Fires Windows and Options
 4. Fire Support Planning and Fires Schedules
4. Strike-specific Topics
 1. Using the Aircraft On Station Panel to Generate Strike Missions
 2. HUD and POD Views
 3. Modifying a Scenario for Strike Support
 4. Laser-guided Munitions and Laser Baskets
 5. Strike Support Planning
5. Combine Arms Topics
 1. Battlespace Management
 2. Fire Support Coordination Measures and Airspace Control