The Chernarus terrain, from commercial games Arma and DayZ, provides a highly detailed and diverse virtual landscape for military training.

At a Glance
Bohemia Interactive Simulations integrated and updated the DayZ Chernarus terrain for military training use. Originally created for Arma 2 and updated for Bohemia Interactive’s award-winning open world survival game DayZ, the 236 km² Chernarus terrain is based on terrain data of the area around Ústí nad Labem, Czech Republic.

A detailed and varied terrain, Chernarus features a mix of forests, hills, mountains, shorelines, urban areas, rural villages, a dense network of roads, harbors, and marshlands fed by small creeks.

The terrain is part of the VBS3 Bundle. Contact sales@bisimulations.com for more information.

Key Benefits

Save Development Time - Fully developed and integrated terrain in VBS3 for military training.

Diverse Training Options - Terrain areas offers a variety of choices for different training uses cases including urban warfare, littoral operations, shoreline defense, convoy operations, and more.

Highly Immersive Environment - Immerse trainees in a highly detailed 3D environment with nearly 1.5 million 3D objects, thousands of enterable buildings, and infinite procedural terrain for more realistic long-distance views.

Terrain Details
- Georeferenced in the Black Sea
- Dimensions: 15360m x 15360m
- Highest elevation: 458.735m above sea level
- Lowest elevation: 151.879m below sea level
- Over 7,000 enterable structures
- A 513 km network of roads (both paved and dirt)
- Direction and distance signs accompanying road network
- 3 airports, including a military airport with a 1440m runway
- Modern infrastructure such as a power plant, dams, ports, and a railroad system
- Over 70 settlements including 9 major cities
- Works with VBS3-specific technology

For more information, please visit our website, www.bisimulations.com, or contact sales@bisimulations.com.

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7 small piers and 3 harbors along coast
Old castle ruins, keeps and fortresses
Ports, utilities and dams
Approximately 35km of coastline
3 airports
30% of terrain covered in mix of forests
Military airport with 1440m runway